

Skylanders Trap Team - Villain Quest Locations

Skylanders Academy

- Hood Sickle (Undead)
- Kaos

Chapter 1 - Soda Springs

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Chapter 2 - Know-It-All Island

- Gulper (Water)
- Slobber Trap (Water)

Chapter 3 - Chompy Mountain

- Bruiser Cruiser (Tech)
- Chill Bill (Water)
- Sheep Creep (Life)

Chapter 4 - The Phoenix Psanctuary

- Buzzer Beak (Air)
- Cuckoo Clocker (Life)
- Tussle Sprout (Earth)

Chapter 5 - Chef Zeppelin

- Broccoli Guy (Life)
- Chompy Mage (Life)

Chapter 6 - Rainfish Riviera

- Brawlrus (Tech)
- Chef Pepper Jack (Fire)

Chapter 7 - Monster Marsh

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Chapter 8 - Telescope Towers

- Brawl and Chain (Water)
- Masker Mind (Undead)

Chapter 9 - Mystic Mill

- Bomb Shell (Magic)
- Shrednaught (Tech)

Chapter 10 - Secret Sewers of Supreme Stink

- Chomp Chest (Earth)
- Pain-Yatta (Magic)

Chapter 11 - Wilikin Workshop

- Dreamcatcher (Air)
- Scrap Shooter (Fire)
- Shield Shredder (Life)

Chapter 12 - Time Town

- Cross Crow (Water)
- Dr. Krankcase (Tech)

Chapter 13 - The Future of Skylands

- Rage Mage (Magic)
- Wolfgang (Undead)

Chapter 14 - Operation: Troll Rocket Steal

- Bone Chompy (Undead)
- Krakenstein (Air)

Chapter 15 - Skyhighlands

- Grinnade (Fire)
- Threatpack (Water)

Chapter 16 - The Golden Desert

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Chapter 17 - Lair of the Golden Queen

- Bad Juju (Air)
- Grave Clobber (Earth)

Chapter 18 - The Ultimate Weapon

- Golden Queen (Earth)
- Smoke Scream (Fire)

Nightmare Express (Adventure Pack)

- Lob Goblin (Light)
- Trolling Thunder (Tech)

Mirror of Mystery (Adventure Pack)

- Chompy (Life)
- Mab Lobs (Tech)